

Mersenne Primes and GIMPS

Curtis Cooper and Steven Boone
ITV

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1 Mersenne Primes

2 Mod Arithmetic

3 Lucas-Lehmer Test

4 FT

5 43 Mersenne Primes

- Before Computers
- Mainframe and Supercomputer Era
- GIMPS Era

6 $2^{30402457} - 1$

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8 Top 10

Prime Numbers

- A **prime number** is an integer, greater than 1, which has exactly two factors, itself and one.

Prime Numbers

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- Prime Numbers Less Than 100:

2, 3, 5, 7, 11, 13, 17, 19, 23, 29, 31, 37, 41,
 43, 47, 53, 59, 61, 67, 71, 73, 79, 83, 89, 97

Sieve of Eratosthenes

- One way to generate primes is by using the Sieve of Eratosthenes. An explanation of the Sieve of Eratosthenes can be found at:

<http://primes.utm.edu/glossary/page.php?sort=SieveOfEratosthenes>

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- Demonstrations of the Sieve of Eratosthenes are found at:

<http://www.math.utah.edu/~alfeld/Eratosthenes.html>

and

<http://www.faust.fr.bw.schule.de/mhb/eratosiv.htm>

Marin Mersenne

- Mersenne primes are named after a 17th-century French monk and mathematician



Marin Mersenne (1588-1648)

Mersenne Numbers

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- Examples of Mersenne numbers are:

$$3 = 2^2 - 1$$

$$7 = 2^3 - 1$$

$$31 = 2^5 - 1$$

$$127 = 2^7 - 1$$

$$2047 = 2^{11} - 1$$

Mersenne Primes

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$$8191 = 2^{13} - 1$$

- $2047 = 2^{11} - 1 = 23 \times 89$.

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- “Modulus” or Mod is Latin for “Remainder”. We are looking for the integer that occurs as a remainder when one integer is divided by another.

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Examples

- 7 divided by 3 goes 2 times with a remainder of 1. Thus, $7 \bmod 3 = 1$.

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Examples

- 7 divided by 3 goes 2 times with a remainder of 1. Thus, $7 \bmod 3 = 1$.
- 8 divided by 3 goes 2 times with a remainder of 2. Thus, $8 \bmod 3 = 2$.

- “Modulus” or Mod is Latin for “Remainder”. We are looking for the integer that occurs as a remainder when one integer is divided by another.

Examples

- 7 divided by 3 goes 2 times with a remainder of 1. Thus, $7 \bmod 3 = 1$.
- 8 divided by 3 goes 2 times with a remainder of 2. Thus, $8 \bmod 3 = 2$.
- 9 divided by 3 goes 3 times with a remainder of 0. Thus, $9 \bmod 3 = 0$.



- A Mod Calculator can be found at:
http://www.antilles.k12.vi.us/math/cryptotut/mod_arithmetic.htm

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- Mod arithmetic is like clock arithmetic.

$$a \bmod b$$

is computed by starting with a clock with b hours, from 0 to $b - 1$.

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$$a \bmod b$$

is computed by starting with a clock with b hours, from 0 to $b - 1$.

- Counting a units on the b clock, the resulting hour we end-up at is $a \bmod b$.

More Examples

- $10 \bmod 12 = 10$

More Examples

- $10 \bmod 12 = 10$
- $14 \bmod 12 = 2$

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- $10 \bmod 12 = 10$
- $14 \bmod 12 = 2$
- $22 \bmod 8 = 6$

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- $22 \bmod 8 = 6$
- $45 \bmod 11$

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- $45 \bmod 11 = 1$

More Examples

- $10 \bmod 12 = 10$
- $14 \bmod 12 = 2$
- $22 \bmod 8 = 6$
- $45 \bmod 11 = 1$
- $46 \bmod 7$

More Examples

- $10 \bmod 12 = 10$
- $14 \bmod 12 = 2$
- $22 \bmod 8 = 6$
- $45 \bmod 11 = 1$
- $46 \bmod 7 = 4$

More Examples

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- $14 \bmod 12 = 2$
- $22 \bmod 8 = 6$
- $45 \bmod 11 = 1$
- $46 \bmod 7 = 4$
- $32 \bmod 5$

More Examples

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- $22 \bmod 8 = 6$
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- $23 \bmod 9$

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- $23 \bmod 9 = 5$
- $56 \bmod 4$

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- Mod Calculations are demonstrated at the website:
<http://www.shodor.org/interactivate/activities/clock1/>

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- We can do Modular Arithmetic using the following website.
<http://www.math.csusb.edu/faculty/susan/modular/modcalc.html>

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Definition

Let $S_1 = 4$ and

$$S_{n+1} = S_n^2 - 2 \text{ for } n \geq 1.$$

- The **Lucas-Lehmer Test** is one way to test whether or not Mersenne numbers are Mersenne primes.

Definition

Let $S_1 = 4$ and

$$S_{n+1} = S_n^2 - 2 \text{ for } n \geq 1.$$

- The first few terms of the S sequence are:

4, 14, 194, 37634, 1416317954, 2005956546822746114,
4023861667741036022825635656102100994, ...

Lucas-Lehmer Test

Let p be a prime number. Then

$M_p = 2^p - 1$ is prime

if and only if

$$S_{p-1} \bmod M_p = 0.$$

Theorem

$M_5 = 2^5 - 1 = 31$ *is prime.*

Theorem

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Proof

i

$S_i \bmod 31$

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Proof

i	$S_i \bmod 31$
1	4

Theorem

$M_5 = 2^5 - 1 = 31$ is prime.

Proof

i	$S_i \bmod 31$
1	4
2	$(4^2 - 2) = 14 \bmod 31 = 14$

Theorem

$M_5 = 2^5 - 1 = 31$ is prime.

Proof

i	$S_i \bmod 31$
1	4
2	$(4^2 - 2) = 14 \bmod 31 = 14$
3	$(14^2 - 2) = 194 \bmod 31 = 8$

Theorem

$M_5 = 2^5 - 1 = 31$ is prime.

Proof

i	$S_i \bmod 31$
1	4
2	$(4^2 - 2) = 14 \bmod 31 = 14$
3	$(14^2 - 2) = 194 \bmod 31 = 8$
4	$(8^2 - 2) = 62 \bmod 31 = 0$

Theorem

$M_7 = 2^7 - 1 = 127$ is prime.

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Proof

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$S_i \bmod 127$

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Proof

i	$S_i \bmod 127$
1	4

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Proof

i	$S_i \bmod 127$
1	4
2	$(4^2 - 2) = 14 \bmod 127 = 14$

Theorem

$M_7 = 2^7 - 1 = 127$ is prime.

Proof

i	$S_i \bmod 127$
1	4
2	$(4^2 - 2) = 14 \bmod 127 = 14$
3	$(14^2 - 2) = 194 \bmod 127 = 67$

Theorem

$M_7 = 2^7 - 1 = 127$ is prime.

Proof

i	$S_i \bmod 127$
1	4
2	$(4^2 - 2) = 14 \bmod 127 = 14$
3	$(14^2 - 2) = 194 \bmod 127 = 67$
4	$(67^2 - 2) = 4487 \bmod 127 = 42$

Theorem

$M_7 = 2^7 - 1 = 127$ is prime.

Proof

i	$S_i \bmod 127$
1	4
2	$(4^2 - 2) = 14 \bmod 127 = 14$
3	$(14^2 - 2) = 194 \bmod 127 = 67$
4	$(67^2 - 2) = 4487 \bmod 127 = 42$
5	$(42^2 - 2) = 1762 \bmod 127 = 111$

Theorem

$M_7 = 2^7 - 1 = 127$ is prime.

Proof

i	$S_i \bmod 127$
1	4
2	$(4^2 - 2) = 14 \bmod 127 = 14$
3	$(14^2 - 2) = 194 \bmod 127 = 67$
4	$(67^2 - 2) = 4487 \bmod 127 = 42$
5	$(42^2 - 2) = 1762 \bmod 127 = 111$
6	$(111^2 - 2) = 12319 \bmod 127 = 0$



Theorem

$M_{11} = 2^{11} - 1 = 2047$ *is not prime.*

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Proof

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$S_i \bmod 2047$

Theorem

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Proof

i
1

$S_i \bmod 2047$
4

Theorem

$M_{11} = 2^{11} - 1 = 2047$ is not prime.

Proof

i	$S_i \bmod 2047$
1	4
2	$(4^2 - 2) = 14 \bmod 2047 = 14$

Theorem

$M_{11} = 2^{11} - 1 = 2047$ is not prime.

Proof

i	$S_i \bmod 2047$
1	4
2	$(4^2 - 2) = 14 \bmod 2047 = 14$
3	$(14^2 - 2) = 194 \bmod 2047 = 194$

Theorem

$M_{11} = 2^{11} - 1 = 2047$ is not prime.

Proof

i	$S_i \bmod 2047$
1	4
2	$(4^2 - 2) = 14 \bmod 2047 = 14$
3	$(14^2 - 2) = 194 \bmod 2047 = 194$
4	$(194^2 - 2) = 37634 \bmod 2047 = 788$

Theorem

$M_{11} = 2^{11} - 1 = 2047$ is not prime.

Proof

i	$S_i \bmod 2047$
1	4
2	$(4^2 - 2) = 14 \bmod 2047 = 14$
3	$(14^2 - 2) = 194 \bmod 2047 = 194$
4	$(194^2 - 2) = 37634 \bmod 2047 = 788$
5	$(788^2 - 2) = 620942 \bmod 2047 = 701$



Proof cont.

 i
 $S_i \bmod 2047$

Proof cont.

$$\begin{array}{rcl}
 i & & S_i \bmod 2047 \\
 6 & & (701^2 - 2) = 491399 \bmod 2047 = 119
 \end{array}$$

Proof cont.

i	$S_i \bmod 2047$
6	$(701^2 - 2) = 491399 \bmod 2047 = 119$
7	$(119^2 - 2) = 14159 \bmod 2047 = 1877$

Proof cont.

i	$S_i \bmod 2047$
6	$(701^2 - 2) = 491399 \bmod 2047 = 119$
7	$(119^2 - 2) = 14159 \bmod 2047 = 1877$
8	$(1877^2 - 2) = 3523127 \bmod 2047 = 240$

Proof cont.

i	$S_i \bmod 2047$
6	$(701^2 - 2) = 491399 \bmod 2047 = 119$
7	$(119^2 - 2) = 14159 \bmod 2047 = 1877$
8	$(1877^2 - 2) = 3523127 \bmod 2047 = 240$
9	$(240^2 - 2) = 57598 \bmod 2047 = 282$

Proof cont.

i	$S_i \bmod 2047$
6	$(701^2 - 2) = 491399 \bmod 2047 = 119$
7	$(119^2 - 2) = 14159 \bmod 2047 = 1877$
8	$(1877^2 - 2) = 3523127 \bmod 2047 = 240$
9	$(240^2 - 2) = 57598 \bmod 2047 = 282$
10	$(282^2 - 2) = 79522 \bmod 2047 = 1736$

Theorem

$M_{31} = 2^{31} - 1 = 2147483647$ is prime.

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Proof

i

$S_i \bmod 2^{31} - 1$

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Theorem

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Proof

i	$S_i \bmod 2^{31} - 1$
1	4
2	14

Theorem

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Proof

i	$S_i \bmod 2^{31} - 1$
1	4
2	14
3	194

Theorem

$M_{31} = 2^{31} - 1 = 2147483647$ is prime.

Proof

i	$S_i \bmod 2^{31} - 1$
1	4
2	14
3	194
4	37634

Theorem

$M_{31} = 2^{31} - 1 = 2147483647$ is prime.

Proof

i	$S_i \bmod 2^{31} - 1$
1	4
2	14
3	194
4	37634
5	1416317954

Theorem

$M_{31} = 2^{31} - 1 = 2147483647$ is prime.

Proof

i	$S_i \bmod 2^{31} - 1$
1	4
2	14
3	194
4	37634
5	1416317954
6	669670838

Theorem

$M_{31} = 2^{31} - 1 = 2147483647$ is prime.

Proof

i	$S_i \bmod 2^{31} - 1$
1	4
2	14
3	194
4	37634
5	1416317954
6	669670838
7	1937259419

Theorem

$M_{31} = 2^{31} - 1 = 2147483647$ is prime.

Proof

i	$S_i \bmod 2^{31} - 1$
1	4
2	14
3	194
4	37634
5	1416317954
6	669670838
7	1937259419
8	425413602

Proof cont.

i	$S_i \bmod 2^{31} - 1$
9	842014276
10	12692426
11	2044502122
12	1119438707
13	1190075270
14	1450757861
15	877666528
16	630853853
17	940321271
18	512995887
19	692931217

Proof cont.

i	$S_i \bmod 2^{31} - 1$
20	1883625615
21	1992425718
22	721929267
23	27220594
24	1570086542
25	1676390412

Proof cont.

i	$S_i \bmod 2^{31} - 1$
20	1883625615
21	1992425718
22	721929267
23	27220594
24	1570086542
25	1676390412
26	1159251674

Proof cont.

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20	1883625615
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23	27220594
24	1570086542
25	1676390412
26	1159251674
27	211987665

Proof cont.

i	$S_i \bmod 2^{31} - 1$
20	1883625615
21	1992425718
22	721929267
23	27220594
24	1570086542
25	1676390412
26	1159251674
27	211987665
28	1181536708

Proof cont.

i	$S_i \bmod 2^{31} - 1$
20	1883625615
21	1992425718
22	721929267
23	27220594
24	1570086542
25	1676390412
26	1159251674
27	211987665
28	1181536708
29	65536

Proof cont.

i	$S_i \bmod 2^{31} - 1$
20	1883625615
21	1992425718
22	721929267
23	27220594
24	1570086542
25	1676390412
26	1159251674
27	211987665
28	1181536708
29	65536
30	0

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Multiply two N -digit numbers A and B

- In grammar school, we multiply each digit of B by the rightmost digit of A .

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- In grammar school, we multiply each digit of B by the rightmost digit of A .
- Then shift B to the left one place (add a 0 at the right end) and multiply that by the next higher-order digit of A and so forth.

Multiply two N -digit numbers A and B

- In grammar school, we multiply each digit of B by the rightmost digit of A .
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- Then sum all the N intermediate products.
- The operation count is on the order of N^2 digit multiplications and a similar number of digit additions.
- This is called a discrete convolution.

Fourier Transform

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- Do a FT on each of the two vectors to get a pair of vectors A^{FT} and B^{FT} .

Fourier Transform

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- Treat each of the numbers A and B as a vector with N components (the digits of the number).
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- In this Fourier space, a convolution looks just like digit-by-digit multiplication.

Fourier Transform

- The Fourier Transform allows us to do discrete convolutions very fast.
- Treat each of the numbers A and B as a vector with N components (the digits of the number).
- Do a FT on each of the two vectors to get a pair of vectors A^{FT} and B^{FT} .
- In this Fourier space, a convolution looks just like digit-by-digit multiplication.
- (That is, if we multiply each individual component (just a number) of A^{FT} with the corresponding one in B^{FT} , the result is the Fourier Transformed version of the convolution of A and B .)

Fourier Transform

- In Fourier space, a convolution costs N operations.

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- In Fourier space, a convolution costs N operations.
- To get back the result we want, we do an inverse Fourier transform on the single vector resulting from the digit-by-digit multiply of A^{FT} and B^{FT} .

Fourier Transform Costs

- The Fourier transform costs $O(N \log_2(N))$.

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- The constant in the big-Oh term is about 5.
- Since we need to do two such transforms, an estimate of the FT cost is about $10N \log_2(N)$.
- For N sufficiently large, this is faster than the grammar school way.
- One final thing, if we FT-multiply two numbers with N digits, we expect the product to have as many as $2N$ digits.
- Thus, we need to do FTs of length $2N$ to leave room for the digits at the high end.

FT Example - $12 \times 23 = 276$

The numbers 12 and 23 are represented as

$$A = \begin{pmatrix} 2 \\ 1 \\ 0 \\ 0 \end{pmatrix} \text{ and } B = \begin{pmatrix} 3 \\ 2 \\ 0 \\ 0 \end{pmatrix}.$$

FT Example - $12 \times 23 = 276$

The numbers 12 and 23 are represented as

$$A = \begin{pmatrix} 2 \\ 1 \\ 0 \\ 0 \end{pmatrix} \text{ and } B = \begin{pmatrix} 3 \\ 2 \\ 0 \\ 0 \end{pmatrix}.$$

We use the matrix

$$\begin{pmatrix} 1 & 1 & 1 & 1 \\ 1 & i & -1 & -i \\ 1 & -1 & 1 & -1 \\ 1 & -i & -1 & i \end{pmatrix},$$

where $i = \sqrt{-1}$ to find the Fourier transform of A and B .

Fourier Transform of Vectors

We next multiply the above matrix by A and B to find their Fourier transforms.

Fourier Transform of Vectors

We next multiply the above matrix by A and B to find their Fourier transforms. Therefore,

$$A^{FT} = \begin{pmatrix} 1 & 1 & 1 & 1 \\ 1 & i & -1 & -i \\ 1 & -1 & 1 & -1 \\ 1 & -i & -1 & i \end{pmatrix} \begin{pmatrix} 2 \\ 1 \\ 0 \\ 0 \end{pmatrix} = \begin{pmatrix} 3 \\ 2+i \\ 1 \\ 2-i \end{pmatrix}.$$

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And

$$B^{FT} = \begin{pmatrix} 5 \\ 3+2i \\ 1 \\ 3-2i \end{pmatrix}.$$

FT Discrete Convolution of A and B

Doing component-by-component multiplication, $A^{FT} * B^{FT}$ gives

$$\begin{pmatrix} 3 \\ 2 + i \\ 1 \\ 2 - i \end{pmatrix} * \begin{pmatrix} 5 \\ 3 + 2i \\ 1 \\ 3 - 2i \end{pmatrix} = \begin{pmatrix} 15 \\ 4 + 7i \\ 1 \\ 4 - 7i \end{pmatrix}.$$

Inverse Fourier Transform of Vector

The inverse Fourier transform of this vector uses the Fourier transform matrix, but the signs on the i -terms are switched and a factor of $1/4$ multiplying the whole matrix.

$$\frac{1}{4} \begin{pmatrix} 1 & 1 & 1 & 1 \\ 1 & -i & -1 & i \\ 1 & -1 & 1 & -1 \\ 1 & i & -1 & -i \end{pmatrix}.$$

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1 Mersenne Primes

2 Mod Arithmetic

3 Lucas-Lehmer Test

4 FT

5 **43 Mersenne Primes**

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- Mainframe and Supercomputer Era
- GIMPS Era

6 $2^{30402457} - 1$

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Before Computers

Before Computers

exponent Digits in M_p year discoverer



Before Computers

Before Computers

	exponent	Digits in M_p	year	discoverer
1	2	1	—	—
2	3	1	—	—
3	5	2	—	—
4	7	3	—	—



Before Computers

Before Computers

	exponent	Digits in M_p	year	discoverer
1	2	1	—	—
2	3	1	—	—
3	5	2	—	—
4	7	3	—	—
5	13	4	1456	anonymous



Before Computers

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1	2	1	—	—
2	3	1	—	—
3	5	2	—	—
4	7	3	—	—
5	13	4	1456	anonymous
6	17	6	1588	Cataldi
7	19	6	1588	Cataldi



Before Computers

	exponent	Digits in M_p	year	discoverer
8	31	10	1772	Euler





Before Computers

	exponent	Digits in M_p	year	discoverer
8	31	10	1772	Euler



9	61	19	1883	Pervushin
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Before Computers

	exponent	Digits in M_p	year	discoverer
8	31	10	1772	Euler



9	61	19	1883	Pervushin
10	89	27	1911	Powers
11	107	33	1914	Powers



Before Computers

	exponent	Digits in M_p	year	discoverer
12	127	39	1876	Lucas





Mainframe and Supercomputer Era

	exponent	Digits in M_p	year	discoverer
13	521	157	1952	Robinson
14	607	183	1952	Robinson
15	1279	386	1952	Robinson
16	2203	664	1952	Robinson
17	2281	687	1952	Robinson





Mainframe and Supercomputer Era

	exponent	Digits in M_p	year	discoverer
18	3217	969	1957	Riesel



Mainframe and Supercomputer Era

	exponent	Digits in M_p	year	discoverer
18	3217	969	1957	Riesel
19	4253	1281	1961	Hurwitz
20	4423	1332	1961	Hurwitz



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18	3217	969	1957	Riesel
19	4253	1281	1961	Hurwitz
20	4423	1332	1961	Hurwitz
21	9689	2917	1963	Gillies
22	9941	2993	1963	Gillies
23	11213	3376	1963	Gillies



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18	3217	969	1957	Riesel
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22	9941	2993	1963	Gillies
23	11213	3376	1963	Gillies
24	19937	6002	1971	Tuckerman



Mainframe and Supercomputer Era

	exponent	Digits in M_p	year	discoverer
25	21701	6533	1978	Noll and Nickel
26	23209	6987	1979	Noll





Mainframe and Supercomputer Era

	exponent	Digits in M_p	year	discoverer
25	21701	6533	1978	Noll and Nickel
26	23209	6987	1979	Noll



27	44497	13395	1979	Nelson and Slowinski
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Mainframe and Supercomputer Era

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25	21701	6533	1978	Noll and Nickel
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27	44497	13395	1979	Nelson and Slowinski
28	86243	25962	1982	Slowinski



Mainframe and Supercomputer Era

	exponent	Digits in M_p	year	discoverer
25	21701	6533	1978	Noll and Nickel
26	23209	6987	1979	Noll



27	44497	13395	1979	Nelson and Slowinski
28	86243	25962	1982	Slowinski
29	110503	33265	1988	Colquitt and Welsh



Mainframe and Supercomputer Era

	exponent	Digits in M_p	year	discoverer
30	132049	39751	1983	Slowinski
31	216091	65050	1985	Slowinski



Mainframe and Supercomputer Era

	exponent	Digits in M_p	year	discoverer
30	132049	39751	1983	Slowinski
31	216091	65050	1985	Slowinski
32	756839	227832	1992	Slowinski and Gage
33	859433	258716	1994	Slowinski and Gage
34	1257787	378632	1996	Slowinski and Gage





GIMPS (Woltman, Kurowski, et al.) Era

	exponent	Digits in M_p	year	discoverer
35	1398269	420921	1996	Armengaud, GIMPS



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	exponent	Digits in M_p	year	discoverer
35	1398269	420921	1996	Armengaud, GIMPS
36	2976221	895932	1997	Spence, GIMPS



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35	1398269	420921	1996	Armengaud, GIMPS
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35	1398269	420921	1996	Armengaud, GIMPS
36	2976221	895932	1997	Spence, GIMPS
37	3021377	909526	1998	Clarkson, GIMPS
38	6972593	2098960	1999	Hajratwala, GIMPS





	exponent	Digits in M_p	year	discoverer
39?	13466917	4053946	2001	Cameron, GIMPS



GIMPS Era

	exponent	Digits in M_p	year	discoverer
39?	13466917	4053946	2001	Cameron, GIMPS
40?	20996011	6320430	2003	Shafer, GIMPS





	exponent	Digits in M_p	year	discoverer
41?	24036583	7235733	2004	Findley, GIMPS



GIMPS Era

	exponent	Digits in M_p	year	discoverer
41?	24036583	7235733	2004	Findley, GIMPS
42?	25964951	7816230	2005	Nowak, GIMPS

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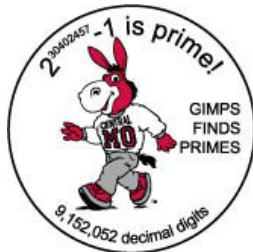
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6 $2^{30402457} - 1$ **7 GIMPS**

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$2^{30402457} - 1$ Button



News About 2³⁰⁴⁰²⁴⁵⁷ − 1

- On December 15, 2005 at 8:46:58 am (CST), computer commwd102-07l in the Communications Lab (Wood 102) proved that 2³⁰⁴⁰²⁴⁵⁷ − 1 is prime.

News About $2^{30402457} - 1$

- On December 15, 2005 at 8:46:58 am (CST), computer commwd102-071 in the Communications Lab (Wood 102) proved that $2^{30402457} - 1$ is prime.
- News items on the web regarding M30402457 can be found at:
<http://www.math-cs.cmsu.edu/~curtisc/M30402457.html>

Digits of $2^{30402457} - 1$

- The digits of M30402457 can be found at:
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Digits of $2^{30402457} - 1$

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- Comments about M30402457 can be found at:
<http://primes.utm.edu/bios/code.php?code=G9>

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The Great Internet Mersenne Prime Search

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- George Woltman founded GIMPS in January 1996 and wrote the prime testing software.

The Great Internet Mersenne Prime Search

- Woltman's program uses a special algorithm, discovered in the early 1990's by Richard Crandall. Crandall found ways to double the speed of what are called convolutions – essentially big multiplication operations.



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- The GIMPS project consists of 70,000 networked computers.
- CMSU has over 850 computers performing LL-tests on Mersenne numbers.



GIMPS People





GIMPS People



Woltman



GIMPS People



Woltman



Kurowski



GIMPS People



Woltman



Kurowski



Crandall



- [Tony Reix](#) of Bull S.A. in Grenoble, France, using 16 Itanium2 1.5 GHz CPUs of a Bull NovaScale 6160 HPC at Bull Grenoble Research Center, double-checked M30402457 in 5 days.



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- T.Rex ran the Glucas program by [Guillermo Ballester Valor](#) of Granada, Spain.
- [Jeff Gilchrist](#) of Elytra Enterprises Inc. in Ottawa, Canada, using fourteen days of time on 14 CPUs of a Compaq Alpha GS160 1.2 GHz CPU server at SHARCNET, triple-checked M30402457.



GIMPS People





GIMPS People



T. Rex





GIMPS People



T. Rex



Valor





GIMPS People



T. Rex



Valor



Gilchrist



- The GIMPS home page can be found at:
<http://www.mersenne.org>

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Top 10

Top 10 Reasons to Search for Large Mersenne Primes

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10. Because Mersenne primes are rare and beautiful.



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7. To discover new and more efficient algorithms for testing the primality of large numbers.

Top 10

6. To help detect hardware problems (fan and CPU/bus problems) on individual computers at CMSU.

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- To help detect hardware problems (fan and CPU/bus problems) on individual computers at CMSU.
- To put to good use the idle CPU cycles of hundreds of computers in labs and offices across CMSU's campus.
- To learn more about the distribution of Mersenne primes.

Top 10

3. To discover something to number theorists and computer scientists that is comparable to an astronomer discovering a new planet or a chemist discovering a new element.

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1. To win the \$100,000 offered by the Electronic Frontier Foundation (EFF) for the discovery of the first ten million digit prime number. EFF's motivation is to encourage research in computational number theory related to large primes.